Name:____ Class:____________________________________ Level:__________________

Player:____________ Race:_________________ Sex:______ Age:_______ Height:____________ Weight:____________ ALignment:___________

Eyes:___________ Hair:_____________ Hair Style:______________________ Skin:______________ Homeland:_____________________________

Appearance/ Features:____

Sta	Mus	STR		Hit	Dam	Weight	Max	Doors	Bb/Lg
Aim	Bal	DEX		React		Missle		Defense	
Hlth	Fit	CON		Ht Pnt	SS	Res	Poison	Regen	
Res	Know	INT		Prof	Spell Lvl	%Learn	Spl Per Lvl	Immune	
Int	Will	WIS		Mgc Def	Bonus		%Failure	Immune	
Lead	App	CHA		Henchmen		Loyalty		Reaction	

Move:

Base: ________

Jog x 2: ________

Run x 3: ________

Race x 4 s-4: ________

Sprint x 5 s -8: ________

Swim: ________

Inside x 10ft / Outside x 10yd

Saving Throws:

Base		Mod
____	Para/Pois/Death	____
____	Rod/Stave/Wand	____
____	Petr/Polymorph	____
____	Breath	____
____	Spell	____

Bonus ____________________

AC

Armor:________________

HP

MAX

Injuries: ____________

Hit Bonus: ____________

MAC: ________ PSP's: ____________

Mhit Bonus: ____________

Character Points: ____________

Weapon	#Att	+Att/ Dmg	Damage SM / L	Range PB / S / M / L +2 / - / -2 / -5	Type	Size	Speed	Special

Ammunition::

Weapons:

weapon Style: ____________

Block	______	Throw	______
Kick	______	Weapon	______
Lock	______	Slash	______
Mvmnt	______	Blunt	______
Mvmnt2	______	Pierce	______
Strike	______	Men/Phy	______
Skill	______		

Spell Points ____

Spells per Lvl ____ Max Lvl ____

1st: 4/8	2nd: 6/12	3rd: 10/20
4th: 15/30	5th: 22/44	6th: 30/60
7th: 40/80	8th: 50/100	9th: 60/120

Proficiencies:

Abilities/ Traits: