Name:________________ Class:________________ Level:__________

Player:__________ Race:__________ Sex:______ Age:______ Height:__________ Weight:__________ ALignment:__________

Eyes:__________ Hair:__________ Hair Style:______________ Skin:__________ Homeland:________________

Appearance/ Features:________________________________

Sta	Mus	STR		Hit	Dam	Weight	Max	Doors	Bb/Lg	
Aim	Bal	DEX		React		Missle		Defense		
Hlth	Fit	CON		Ht Pnt	SS	Res	Poison	Regen		
Res	Know	INT		Prof	Spell Lvl	%Learn	Spl Per Lvl	Immune		
Int	Will	WIS		Mgc Def	Bonus		%Failure	Immune		
Lead	App	CHA		Henchmen		Loyalty		Reaction		

Move:

Base: ______

Jog x 2: ______

Run x 3: ______

Race x 4 s-4: ______

Sprint x 5 s -8: ______

Swim: ______

Inside x 10ft / Outside x 10yd

Saving Throws:

Base		Mod
______	Para/Pois/Death	______
______	Rod/Stave/Wand	______
______	Petr/Polymorph	______
______	Breath	______
______	Spell	______

Bonus ______

AC

Armor:__________

HP

MAX

Injuries: ______

Thac0: ______

MAC: ______ PSP's: ______

MThac0: ______

Character Points: ______

Weapon	#Att	+Att/ Dmg	Thac0	Damage SM / L	Range x 5 yd PB / S / M / L +2 / - / -2 / -5	Type	Size	Speed	Special

Ammunition::

Weapons:

weapon Style: ______

Block	______	Throw	______
Kick	______	Weapon	______
Lock	______	Slash	______
Mvmnt	______	Blunt	______
Mvmnt2	______	Pierce	______
Strike	______	Men/Phy	______
Skill	______		

Berserker Rage

Bonuses	Penalties

Proficiencies:

Abilities/ Traits: